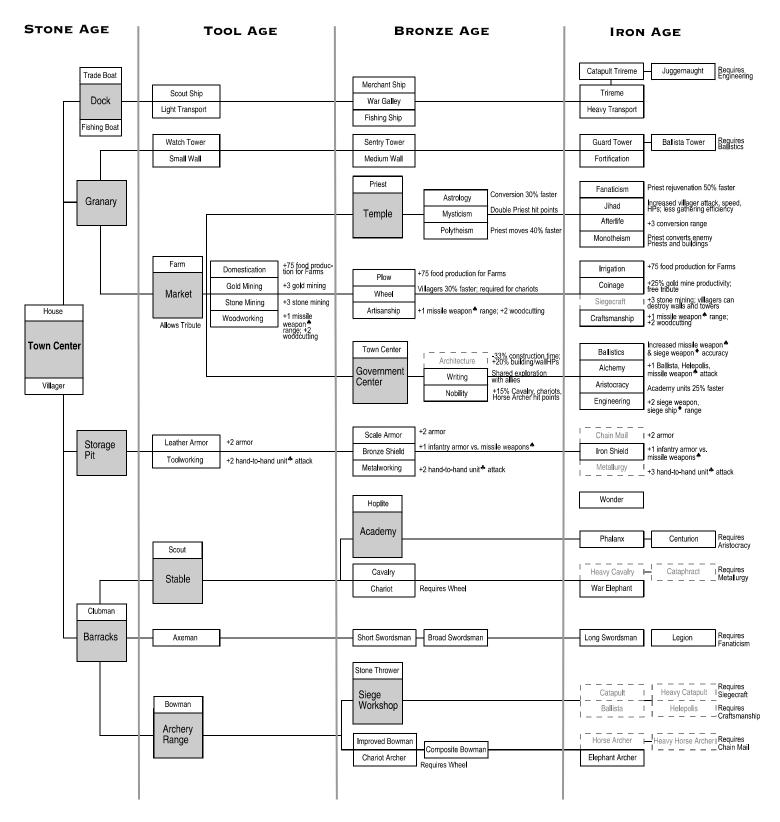
PHOENICIAN

- -25% War Elephant and Elephant Archer cost.
- +65% Catapult Trireme and Juggernaught fire rate.



[•] Siege weapons/siege ships: Stone Thrower, catapults, Ballista, Helepolis, Catapult Trireme, Jugggernaught.

Missile weapons: Archery Range units, towers, Scout Ship, War Galley, Trireme.
Hand-to-hand units: Barracks, Academy, Stable units (except War Elephant).